



The Grove Primary School

Computing Subject Overview 2021-2022



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Technology Around Us	Creating Media-Digital Painting	Coding with Bee-bots	Grouping Data	Creating Media-Digital Writing	Coding: Scratch Jnr-Programming Animations
Year 2	Computing Systems and Networks-Information Technology Around Us	Programming- Robot Algorithms	Coding: Scratch Jnr-Introduction and Fundamentals	Digital Photography	Pictograms	Programming Quizzes
Year 3	Connecting Computers	Stop-Frame Animation	Desktop Publishing	Branching Databases	Programming- Sequencing Sounds	Programming- Events and Actions in Programs
Year 4	The Internet	Photo Editing	Audio Editing	Data Logging	Programming- Turtle Academy	Repetition in Games
Year 5	Sharing Information	Vector Drawing	Video Editing	Flat-File Databases	Programming- Sensing Section in Quizzes	Selection in Quizzes
Year 6	Communication	3D Modelling	Website Creation	Introduction to Spreadsheets	Programming- Variables in a Game	Programming- Selection in Physical Computing



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